



Reich Star was a game I stumbled upon back in the early 1990s while browsing the shelves of the Dragon's Nest in Charlotte. Not long after buying it, I learned that the creator lived in the area. I contacted him and we became long time friends. I have decided to not only resurrect some old material he wrote and ask me to post to my old web site (God rest its horrible soul) but also help me in my endeavors to convert the game setting to Savage Worlds.

Savage Reich Star (working title being *Reich Star: die Erde Chroniken* or *The Earth Chronicles*) is a project I am working on in hopes to publish. Will it Kickstart or something? Maybe. Right now, I want to write as much as I can to update the setting and convert it to Savage Worlds.

Please Note the biggest differences between Classic Reich Star (original version) and Savage Reich Star is the year they take place. Classic takes place in 2134 where the Reich and the Nippon Empire have discovered FTL travel and are exploring and colonizing other worlds. Savage Reich Star takes place in 2065 before FTL flight is discovered and can take a completely different path than the Classic version.

My Savage Reich Star News





[Fallen Angels 1: Child of the Angel \(ConCarolinas 2019\)](#)

By Ron McClung on June 11, 2019

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Campaigns

None to Display

One Shots

- [Fallen Angels 1: Child of the Angel \(ConCarolinas 2019\)](#)
- [Legacy of the Führer 3: The Lost Submarine \(MACE 2018\)](#)
- [Legacy of the Führer 3: The Lost Submarine \(MACE West 2018\)](#)
- [Legacy of the Führer 3: The Lost Submarine \(Playtest\)](#)
- [Legacy of the Führer 2: Ice Station Schatzgräber \(MACE 2017\)](#)
- [Legacy of the Führer 2: Ice Station Schatzgräber \(Playtest\)](#)
- [Legacy of the Führer 2: Ice Station Schatzgräber \(MACE West 2017\)](#)
- [Legacy of the Führer 1: Secrets of the Moon \(MACE 2016\)](#)
- [Legacy of the Führer 1: Secrets of the Moon \(Playtest\)](#)

Savage Source Material

- [Alien: Vokkix](#)
- [Big Bad: Temporal Elemental](#)
- [Campaign Notes: Project die Glocke](#)
- [Characters: Tower Cell Mu-Alpha Ceti-Epsilon](#)
- [Dämmerung - Edge of Twilight](#)
- [die Glocke Files #1 - 1937 UFO Crash](#)
- [die Glocke Files #2 - Hitler's Inner Circle](#)
- [Faction: Psi-Kader, the Reich's Psychic Squad](#)



- [Faction: The Discarded](#)
- [Faction: Untergräuel](#)
- [Factions: Clans of Croatoan Island/Null Space](#)
- [Factions: Secret Societies](#)
- [Location: G- Zones \(G-Zonen\)](#)
- [Location: Ice Station Schatzgräber](#)
- [Organization: Division 8](#)
- [Savage Reich Star: New trilogy in the works - Fallen Angels](#)
- [Savage Reich Star: The New Mutually Assured Destruction](#)
- [Source: Megacorporations of 2065](#)
- [Source: National Treasures of the Reich](#)
- [Source: The Reich Government \(2065\)](#)
- [Terrain: Ice Station Schatzgräber Launch Bay](#)
- [Terrain: Croatoan Island Craft](#)
- [Terrain: Ruined New York City Craft](#)
- [The Tower - Resistance is not futile](#)

Original Source Material

- [Adventure: A Few Good Men](#)
- [Adventure: Atlanta Project](#)
- [Adventure: Hijacking](#)
- [Adventure: Rage and the One-Device](#)
- [Adventure: Scales Unbalanced](#)
- [Adventure: The TIMR is ticking down, Part I](#)
- [Adventure: Vault](#)
- [Aliens: The Ekresk](#)
- [Savage Reich Star: Hello from the Other Side](#)
- [Secret Society: Libra](#)

Classic Version Source Material

- [Adventure Ideas from Ken](#)
- [Adventure: The Spear of Destiny](#)
- [Reich Star Fiction: The Shadow of Horbiger](#)
- [Reich Star: Megacorporations](#)
- [Reich Star: National Socialist German Workers' Party \(NSDAP\) in 2134](#)
- [Reich Star: Organizations & Secret Societies in 2134](#)



- [Reich Star: Resistance Groups in 2134](#)
- [Reich Star: The SS in 2134](#)

Savage Reich Star

- [Savage Reich Star 00.0: Timeline](#)
- [Savage Reich Star 01.0: Initial Inspiration Notes](#)
- [Savage Reich Star 02.0: Keeping the setting fresh](#)
- [Savage Reich Star 03.0: Technology](#)
- [Savage Reich Star 04.0: Population](#)
- [Savage Reich Star 05.0: Hard Sci-fi vs. Space Opera](#)
- [Savage Reich Star 06.0: Psychic Abilities](#)
- [Savage Reich Star 06.1: Psychic Abilities \(SWADE\)](#)
- [Savage Reich Star 07.0: Skills, Edges & Hindrances](#)
- [Savage Reich Star 07.1: Skills, Edges & Hindrances \(SWADE\)](#)
- [Savage Reich Star 08.0: Characters](#)
- [Savage Reich Star 08.1: Characters \(SWADE\)](#)
- [Savage Reich Star 08.1: Nationality](#)
- [Savage Reich Star 08.2: Tiervolk or Moreaus](#)
- [Savage Reich Star 08.3: Public Occupation](#)
- [Savage Reich Star 09.0: Forced Relocation and loss of National Identity](#)
- [Savage Reich Star 10.0: Setting Rules](#)
- [Savage Reich Star 11.0: Social Notes on The Reich](#)
- [Savage Reich Star 12.0: Resistance Groups](#)
- [Savage Reich Star 13.0: Megopolises or Metoplexes](#)
- [Savage Reich Star 14.0: The former USA](#)
- [Savage Reich Star 15.0: Space Travel Times](#)
- [Savage Reich Star 16.0: Major Space Stations & Colonies](#)



